

ST. JOSEPH UNIVERSITY IN TANZANIA

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THE

C

PROGRAMMING

LANGUAGE



Experiment 1

/* Implementation of a Symbol Table*/

```
#include<stdio.h>
#include<conio.h>
#include<stdlib.h>
#include<string.h>

struct table
{
    char var[10];int value;
};
struct table tb1[20];

int i,j,n;
void create();
void modify();
int search(char variable[],int n);
void insert();
void display();

void main()
{
    int ch,result=0;
    char v[10];
    clrscr();

    do
    {
        printf("\n\n1.CREATE\n2.INSERT\n3.MODIFY\n4.SEARCH\n5.DISPLAY\n6.EXIT:\t");
        scanf("%d",&ch);
        switch(ch)
        {
            case 1:create();break;
            case 2:insert();break;
            case 3:modify();break;
            case 4:
                printf("\nEnter the variable to be searched:");
                scanf("%s",&v);
                result=search(v,n);
                if(result==0)
                    printf("\nThe variable is not present\n");
                else
                    printf("\nThe location of the variable is %d \n The value of %s is %d.",result,tb1[result].var,tb1[result].value);
                break;
            case 5:display();break;
            case 6:exit(1);
        }
    }while(ch!=6);
}
```

```

        getch();
    }

void create()
{
    printf("\nEnter the no. of entries:");
    scanf("%d",&n);
    printf("\nEnter the variable and the values:-\n");
    for(i=1;i<=n;i++)
    {
        scanf("%s%d",tb1[i].var,&tb1[i].value);
        check:
        if(tb1[i].var[0]>='0'&&tb1[i].var[0]<='9')
        {
            printf("\nVariable should start with alphabet\n Enter correct name\n");
            scanf("%s%d",tb1[i].var,&tb1[i].value);
            goto check;
        }
        check1:
        for(j=1;j<i;j++)
        {
            if(strcmp(tb1[i].var,tb1[j].var)==0)
            {
                printf("\nThe variable already present. Enter another:");
                scanf("%s%d",&tb1[i].var,&tb1[i].value);
                goto check1;
            }
        }
    }
    printf("\nThe table after creation is:\n");
    display();
}

void insert()
{
    if(i>=20)
        printf("\nCannot insert. Table is full\n");
    else
    {
        n++;
        printf("\nEnter the variable and the value:");
        scanf("%s%d",&tb1[n].var,&tb1[n].value);
        check:
        if(tb1[n].var[0]>='0'&&tb1[n].var[0]<='9')
        {
            printf("\nVariable should start with alphabet \nEnter correct name\n");
            scanf("%s%d",tb1[n].var,&tb1[n].value);
            goto check;
        }
        check1:
        for(j=1;j<n;j++)
        {

```

```

        if(strcmp(tb1[j].var,tb1[i].var)==0)
        {
            printf("\nThe variable already present. Enter another:");
            scanf("%s%d",&tb1[i].var,&tb1[i].value);
            goto check1;
        }
    }
    printf("\nThe table after insertion is:");
    display();
}

void modify()
{
    char variable[10];
    int result=0;
    printf("\nEnter the variable to be modified:");
    scanf("%s",&variable);
    result=search(variable,n);
    if(result==0)
        printf("%s not present\n",variable);
    else
    {
        printf("\nThe current value of the variable %s is %d.\nEnter the new variable and its
value:",tb1[result].var,tb1[result].value);
        scanf("%s%d",tb1[result].var,&tb1[result].value);
        check:
        if(tb1[i].var[0]>='0'&&tb1[i].var[0]<='9')
        {
            printf("\nVariable should start with alphabet \nEnter correct name\n");
            scanf("%s%d",tb1[i].var,&tb1[i].value);
            goto check;
        }
    }
    printf("\nThe table after modification is:");
    display();
}

int search(char variable[],int n)
{
    int flag;
    for(i=1;i<=n;i++)
        if(strcmp(tb1[i].var,variable)==0)
        {
            flag=1;
            break;
        }
    if(flag==1)
        return i;
    else
        return 0;
}

```

```
}  
  
void display()  
{  
    printf("\nVariable\tvalue\n");  
    for(i=1;i<=n;i++)  
        printf("%s\t\t%d\n",tb1[i].var,tb1[i].value);  
}
```

Robert Karamagi

Output

```
DOSBox 0.74, Cpu speed: max 100% cycles, Frameskip 0, Program: TC

1.CREATE
2.INSERT
3.MODIFY
4.SEARCH
5.DISPLAY
6.EXIT: 1

Enter the no. of entries:2

Enter the variable and the values:-
varchar
10
number
3_

The table after creation is:

Variable      value
varchar       10
number        3

1.CREATE
2.INSERT
3.MODIFY
4.SEARCH
5.DISPLAY
6.EXIT: 2

Enter the variable and the value:char
5_

The table after insertion is:

Variable      value
varchar       10
number        3
char          5

1.CREATE
2.INSERT
3.MODIFY
4.SEARCH
5.DISPLAY
6.EXIT: 3

Enter the variable to be modified:varchar

The current value of the variable varchar is 10.
```

Enter the new variable and its value:varchar
15

The table after modification is:

Variable	value
varchar	15
number	3
char	5

1.CREATE
2.INSERT
3.MODIFY
4.SEARCH
5.DISPLAY
6.EXIT: 4

Enter the variable to be searched:char

The location of the variable is 3
The value of char is 5.

1.CREATE
2.INSERT
3.MODIFY
4.SEARCH
5.DISPLAY
6.EXIT: 5

Variable	value
varchar	15
number	3
char	5

1.CREATE
2.INSERT
3.MODIFY
4.SEARCH
5.DISPLAY
6.EXIT: 6

Experiment 2

/* Implementation of Pass One of a Two Pass Assembler*/

```
#include<stdio.h>
#include<conio.h>
#include<string.h>
#include<stdlib.h>

void main()
{
    char opcode[10],mnemonic[10],operand[10],label[10],code[10];
    int locctr,start,length;
    FILE *fp1,*fp2,*fp3,*fp4;
    clrscr();
    fp1=fopen("ex2ina.txt","r");
    fp2=fopen("ex2outa.txt","w");
    fp3=fopen("ex2outb.txt","w");
    fp4=fopen("ex2inb.txt","r");
    fscanf(fp1,"%s%s%s",label,opcode,operand);
    if(strcmp(opcode,"START")==0)
    {
        start=atoi(operand);
        locctr=start;
        fprintf(fp3,"%s\t%s\t%s\n",label,opcode,operand);
        fscanf(fp1,"%s%s%s",label,opcode,operand);
    }
    else
    locctr=0;
    while(strcmp(opcode,"END")!=0)
    {
        fprintf(fp3,"%d\t",locctr);
        if(strcmp(label,"**")!=0)
        fprintf(fp2,"%s\t%d\n",label,locctr);
        fscanf(fp4,"%s%s",code,mnemonic);
        while(strcmp(code,"END")!=0)
        {
            if(strcmp(opcode,code)==0)
            {
                locctr+=10;
                break;
            }
            fscanf(fp4,"%s%s",code,mnemonic);
        }
        if(strcmp(opcode,"WORD")==0)
        locctr+=3;
        else if(strcmp(opcode,"RESW")==0)
        locctr+=(3*(atoi(operand)));
        else if(strcmp(opcode,"RESB")==0)
        locctr+=(atoi(operand));
        else if(strcmp(opcode,"BYTE")==0)
        ++locctr;
    }
}
```

```

        fprintf(fp3,"%s\t%s\t%s\t\n",label,opcode,operand);
        fscanf(fp1,"%s%s%s",label,opcode,operand);
    }
    fprintf(fp3,"%d\t%s\t%s\t%s\n",locctr,label,opcode,operand);
    length=locctr-start;
    printf("The length of the program is %d",length);
    fclose(fp1);
    fclose(fp2);
    fclose(fp3);
    fclose(fp4);
    getch();
}

```

Input files

ex2ina.txt

```

** START 1111
** LDA FIVE
** STA ALPHA
** LDCH CHARZ
** STCH C1
ALPHA RESW 1
FIVE WORD 5
CHARZ BYTE C'Z'
C1 RESB 1
** END **

```

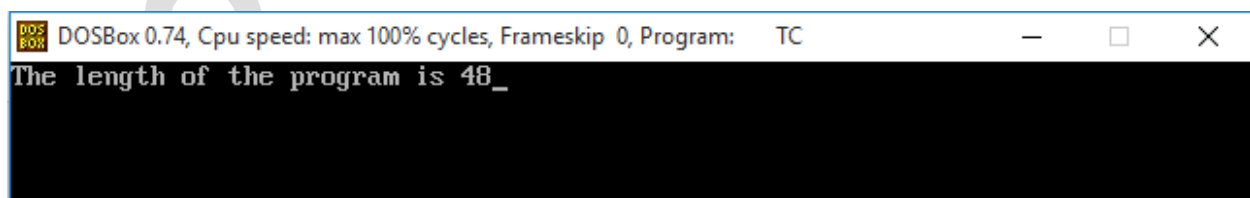
ex2inb.txt

```

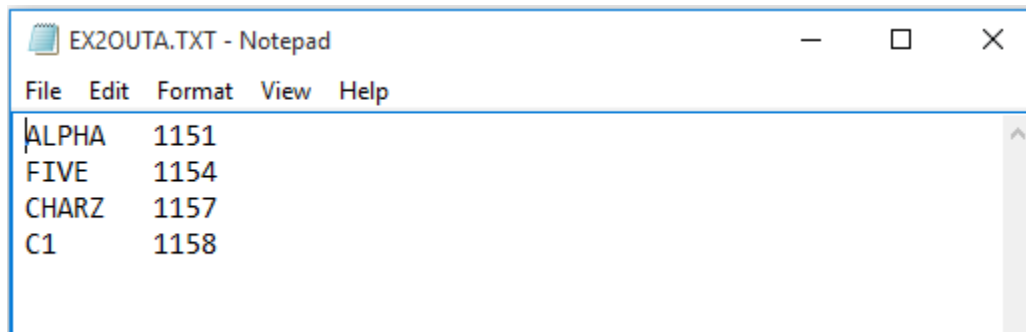
START *
LDA AA
STA 0A
LDCH DE
STCH 5B
END *

```

Output



ex2outa.txt

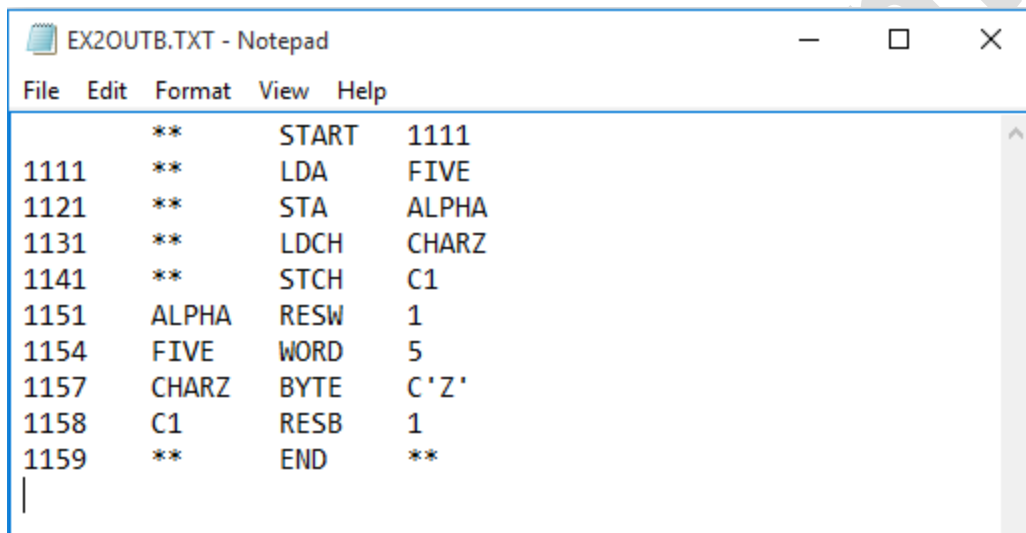


EX2OUTA.TXT - Notepad

File Edit Format View Help

```
ALPHA 1151
FIVE 1154
CHARZ 1157
C1 1158
```

ex2outb.txt



EX2OUTB.TXT - Notepad

File Edit Format View Help

```
1111 ** START 1111
1111 ** LDA FIVE
1121 ** STA ALPHA
1131 ** LDCH CHARZ
1141 ** STCH C1
1151 ALPHA RESW 1
1154 FIVE WORD 5
1157 CHARZ BYTE C'Z'
1158 C1 RESB 1
1159 ** END **
```

Experiment 3

/*Implementation of Pass Two of a Two Pass Assembler*/

```
#include<stdio.h>
#include<conio.h>
#include<string.h>
#include<stdlib.h>

void main()
{
    char
    opcode[10],operand[10],symbol[10],label[10],code[10],mnemonic[5],character,add[10],objectcode[10];
    int flag,flag1,locctr,location,loc;
    FILE *fp1,*fp2,*fp3,*fp4;
    clrscr();
    fp1=fopen("ex2outb.txt","r"); fp2=fopen("ex3out.txt","w");
    fp3=fopen("ex2inb.txt","r"); fp4=fopen("ex2outa.txt","r");
    fscanf(fp1,"%s%s%s",label,opcode,operand);
    if(strcmp(opcode,"START")==0)
    {
        fprintf(fp2,"%s\t%s\t%s\n",label,opcode,operand);
        fscanf(fp1,"%d%s%s%s",&locctr,label,opcode,operand);
    }
    while(strcmp(opcode,"END")!=0)
    {
        flag=0;
        fscanf(fp3,"%s%s",code,mnemonic);
        while(strcmp(code,"END")!=0)
        {
            if((strcmp(opcode,code)==0) && (strcmp(mnemonic,"*")!=0))
            {
                flag=1;
                break;
            }
            fscanf(fp3,"%s%s",code,mnemonic);
        }
        if(flag==1)
        {
            flag1=0; rewind(fp4);
            while(!feof(fp4))
            {
                fscanf(fp4,"%s%d",symbol,&loc);
                if(strcmp(symbol,operand)==0)
                {
                    flag1=1; break;
                }
            }
            if(flag1==1)
            {
                itoa(loc,add,10);
```

```

        strcpy(objectcode, strcat(mnemonic, add));
    }
}
else if(strcmp(opcode, "BYTE")==0 || strcmp(opcode, "WORD")==0)
{
    if((operand[0]=='C') || (operand[0]=='X'))
    {
        character=operand[2];
        itoa(character, add, 16);
        strcpy(objectcode, add);
    }
    else
    {
        itoa(atoi(operand), add, 10);
        strcpy(objectcode, add);
    }
}
else
strcpy(objectcode, "\0");
fprintf(fp2, "%s\t%s\t%s\t%d\t%s\n", label, opcode, operand, locctr, objectcode);
fscanf(fp1, "%d%s%s%s", &locctr, label, opcode, operand);
}
fprintf(fp2, "%s\t%s\t%s\t%d\n", label, opcode, operand, locctr);
fclose(fp1); fclose(fp2);
fclose(fp3); fclose(fp4);
getch();
}

```

Input files

ex2inb.txt

```

START *
LDA AA
STA 0A
LDCH DE
STCH 5B
END *

```

ex2outa.txt

```

ALPHA 1151
FIVE 1154
CHARZ 1157
C1 1158

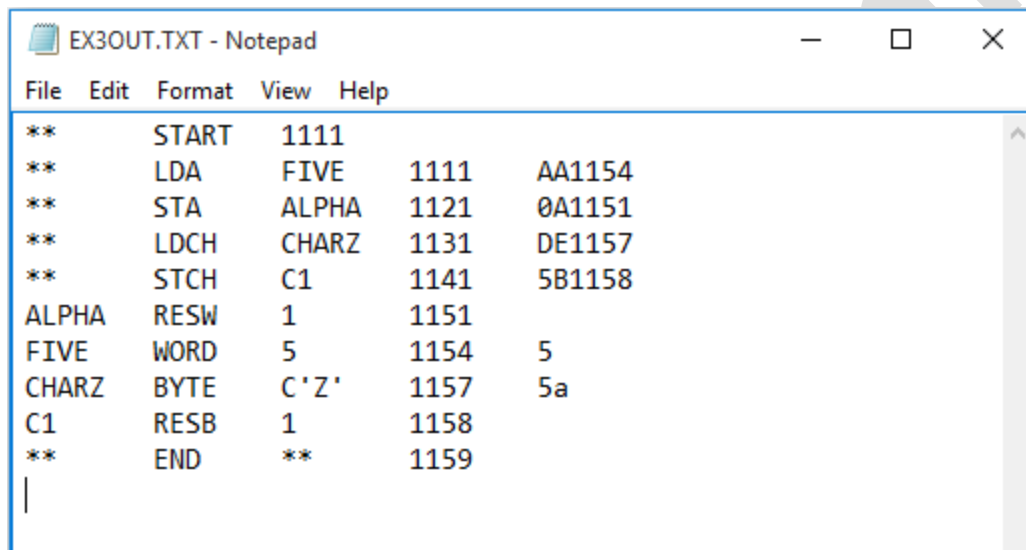
```

ex2outb.txt

```

    **      START 1111
1111  **      LDA   FIVE
1121  **      STA   ALPHA
1131  **      LDCH  CHARZ
1141  **      STCH  C1
1151  ALPHA RESW  1
1154  FIVE  WORD  5
1157  CHARZ BYTE  C'Z'
1158  C1    RESB  1
1159  **      END   **
```

Output



```
EX3OUT.TXT - Notepad
File Edit Format View Help
**      START 1111
**      LDA   FIVE 1111 AA1154
**      STA   ALPHA 1121 0A1151
**      LDCH  CHARZ 1131 DE1157
**      STCH  C1 1141 5B1158
ALPHA RESW 1 1151
FIVE WORD 5 1154 5
CHARZ BYTE C'Z' 1157 5a
C1 RESB 1 1158
**      END   ** 1159
```

Experiment 4

```
/* Relocation Loader*/

#include<stdio.h>
#include<conio.h>
#include<string.h>
#include<stdlib.h>

void convert(char h[12]);
char bitmask[12];
char bit[12]={0};
void main()
{
    char add[6],length[10],input[10],binary[12],relocbit,ch,pn[5];
    int start,inp,len,i,address,opcode,addr,actualadd,tlen;
    FILE *fp1,*fp2;
    clrscr();
    printf("\n\n Enter the actual starting address : ");
    scanf("%x",&start);
    fp1=fopen("ex4in.txt","r");
    fp2=fopen("ex4out.txt","w");
    fscanf(fp1,"%s",input);
    fprintf(fp2," -----\n");
    fprintf(fp2," ADDRESS\tCONTENT\n");
    fprintf(fp2," -----\n");
    while(strcmp(input,"E")!=0)
    {
        if(strcmp(input,"H")==0)
        {
            fscanf(fp1,"%s",pn);
            fscanf(fp1,"%x",add);
            fscanf(fp1,"%x",length);
            fscanf(fp1,"%s",input);
        }
        if(strcmp(input,"T")==0)
        {
            fscanf(fp1,"%x",&address);
            fscanf(fp1,"%x",&tlen);
            fscanf(fp1,"%s",bitmask);
            address+=start;
            convert(bitmask);
            len=strlen(bit);
            if(len>=11)
            len=10;
            for(i=0;i<len;i++)
            {
                fscanf(fp1,"%x",&opcode);
                fscanf(fp1,"%x",&addr);
                relocbit=bit[i];
                if(relocbit=='0')
                    actualadd=addr;
```

```

        else
            actualadd=addr+start;
            fprintf(fp2,"\n %x\t\t%x%x\n",address,opcode,actualadd);
            address+=3;
        }
        fscanf(fp1,"%s",input);
    }
}
fprintf(fp2,"-----\n");
fcloseall();
ch=fgetc(fp2);
while(ch!=EOF)
{
    printf("%c",ch);
    ch=fgetc(fp2);
}
fclose(fp2);
getch();
}

```

```

void convert(char h[12])
{
    int i,l;
    strcpy(bit,"");
    l=strlen(h);
    for(i=0;i<l;i++)
    {
        switch(h[i])
        {
            case '0':
                strcat(bit,"0");
                break;

            case '1':
                strcat(bit,"1");
                break;

            case '2':
                strcat(bit,"10");
                break;

            case '3':
                strcat(bit,"11");
                break;

            case '4':
                strcat(bit,"100");
                break;

            case '5':
                strcat(bit,"101");
                break;

```



```

        case '6':
            strcat(bit,"110");
            break;

        case '7':
            strcat(bit,"111");
            break;

        case '8':
            strcat(bit,"1000");
            break;

        case '9':
            strcat(bit,"1001");
            break;

        case 'A':
            strcat(bit,"1010");
            break;

        case 'B':
            strcat(bit,"1011");
            break;

        case 'C':
            strcat(bit,"1100");
            break;

        case 'D':
            strcat(bit,"1101");
            break;

        case 'E':
            strcat(bit,"1110");
            break;

        case 'F':
            strcat(bit,"1111");
            break;
    }
}

```

Input file

```

H COPY 000000 00107A
T 000000 1E FFC 14 0033 48 1039 10 0036 28 0030 30 0015 48 1061 3C 0003 20 002A 1C 0039 30 002D
T 002500 15 E00 1D 0036 48 1061 18 0033 4C 1000 80 1000 60 1003
E 000000

```

Output



ex4out.txt

EX4OUT.TXT - Notepad

File	Edit	Format	View	Help
ADDRESS	CONTENT			
4000	144033			
4003	485039			
4006	104036			
4009	284030			
400c	304015			
400f	485061			
4012	3c4003			
4015	20402a			
4018	1c4039			
401b	30402d			
6500	1d4036			
6503	485061			
6506	184033			
6509	4c1000			
650c	801000			
650f	601003			

Experiment 5

```
/* Absolute Loader*/

#include<stdio.h>
#include<conio.h>
#include<string.h>
#include<stdlib.h>

struct object_code
{
    int locctr;
    char byte[5];
};
struct object_code code[200];

void main()
{
    FILE *fp1, *fp2;
    char input[15];
    int i, len, n=0, count=0, inc=0, textloc, tlen, tloc=0, num=0, loc;
    clrscr();
    fp1=fopen("ex5in.txt", "r");
    fp2=fopen("ex5out.txt", "w");
    rewind(fp1);
    rewind(fp2);
    fscanf(fp1, "%s", input);
    if(strcmp(input, "H")==0)
    {
        for(i=0; i<4; i++)
        {
            if(i==1)
                fscanf(fp1, "%x", &loc);
            else
                fscanf(fp1, "%s", input);
        }
        tloc=loc;
        while(strcmp(input, "E")!=0)
        {
            if(strcmp(input, "T")==0)
            {
                fscanf(fp1, "%x", &textloc);
                for(i=0; i<(textloc-(tloc+tlen)); i++)
                {
                    strcpy(code[inc].byte, "xx");
                    code[inc++].locctr=loc++;
                }
                fscanf(fp1, "%x", &tlen);
                tloc=textloc;
            }
            else
```

```

        {
            len=strlen(input);
            for(i=0;i<len;i++)
            {
                code[inc].byte[num++]=input[i];
                if(num>1)
                {
                    code[inc].locctr=loc;
                    loc++;
                    inc++;
                    num=0;
                }
            }
        }
        fscanf(fp1,"%s",input);
    }
    n=0;
    i=0;
    count=0;
    fprintf(fp2,"%x\t",code[i].locctr);
    for(i=0;i<inc;i++)
    {
        fprintf(fp2,"%s",code[i].byte);
        n++;
        if(n>3)
        {
            fprintf(fp2,"\t");
            n=0;
            count++;
        }
        if(count>3)
        {
            fprintf(fp2,"\n%x\t",code[i+1].locctr);
            count=0;
        }
    }
    getch();
}

```

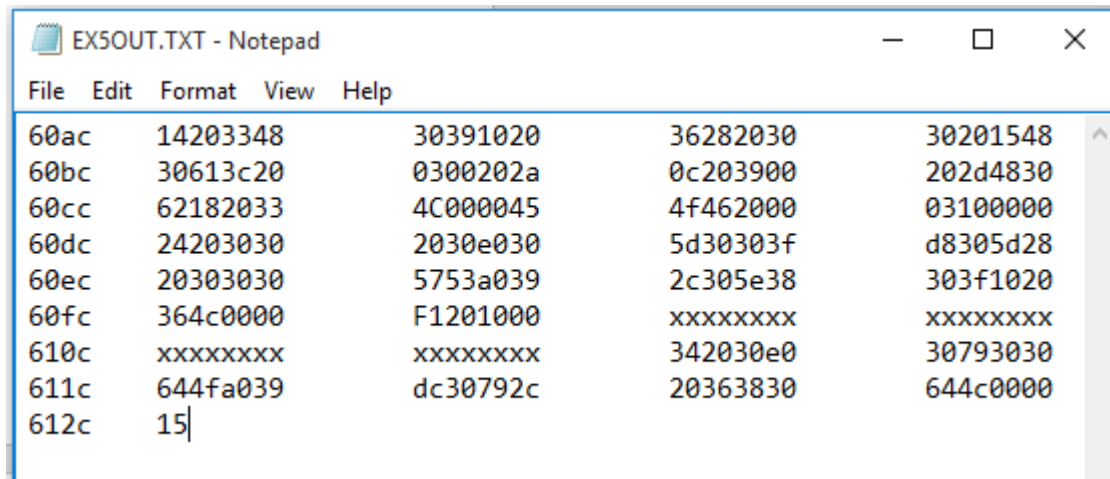
Input file

```

H COPY 0060ac 00107a
T 002000 1e 142033 483039 102036 282030 302015
483061 3c2003 00202a 0c2039 00202d
T 00201e 2C2036 483062 182033 4C0000 454f46
200003 100000
T 002039 1e 242030 302030 e0305d 30303f d8305d
282030 303057 53a039 2c305e 38303f
T 002057 a 102036 4c0000 F1 201000
T 002071 19 342030 e03079 303064 4fa039 dc3079
2c2036 383064 4c0000 15
E 002000

```

Output file



```
EX5OUT.TXT - Notepad
File Edit Format View Help
60ac 14203348 30391020 36282030 30201548
60bc 30613c20 0300202a 0c203900 202d4830
60cc 62182033 4c000045 4f462000 03100000
60dc 24203030 2030e030 5d30303f d8305d28
60ec 20303030 5753a039 2c305e38 303f1020
60fc 364c0000 f1201000 xxxxxxxx xxxxxxxx
610c xxxxxxxx xxxxxxxx 342030e0 30793030
611c 644fa039 dc30792c 20363830 644c0000
612c 15|
```

Experiment 6

```
/*Macroprocessor*/

#include<stdio.h>
#include<conio.h>
#include<string.h>

struct mdt
{
    char lab[10];
    char opc[10];
    char oper[10];
}d[10];

void main()
{
    char label[10],opcode[10],operand[10],newlabel[10],newoperand[10];
    char macroname[10];
    int i,lines;
    FILE *f1,*f2,*f3;
    clrscr();
    f1 = fopen("ex6in.txt","r");
    f2 = fopen("ex6out.txt","w");
    f3 = fopen("mdt.txt","w");
    fscanf(f1,"%s %s %s",label,opcode,operand);
    while(strcmp(opcode,"END")!=0)
    {
        if(strcmp(opcode,"MACRO")==0)
        {
            strcpy(macroname,label);
            fscanf(f1,"%s%s%s",label,opcode,operand);
            lines = 0;
            while(strcmp(opcode,"MEND")!=0)
            {
                fprintf(f3,"%s\t%s\t%s\n",label,opcode,operand);
                strcpy(d[lines].lab,label);
                strcpy(d[lines].opc,opcode);
                strcpy(d[lines].oper,operand);
                fscanf(f1,"%s %s %s",label,opcode,operand);
                lines++;
            }
        }
        else if(strcmp(opcode,macroname)==0)
        {
            printf("lines=%d\n",lines);
            for(i=0;i<lines;i++)
            {
                fprintf(f2,"%s\t%s\t%s\n",d[i].lab,d[i].opc,d[i].oper);
                printf("Label= %s\n Opcode= %s \n Operand= %s\n",d[i].lab,d[i].opc,d[i].oper);
            }
        }
    }
}
```

```

        else
            fprintf(f2, "%s\t%s\t%s\n", label, opcode, operand);
            fscanf(f1, "%s%s%s", label, opcode, operand);
        }
        fprintf(f2, "%s\t%s\t%s\n", label, opcode, operand);
        fclose(f1);
        fclose(f2);
        fclose(f3);
        printf("FINISHED");
        getch();
    }
}

```

Input file

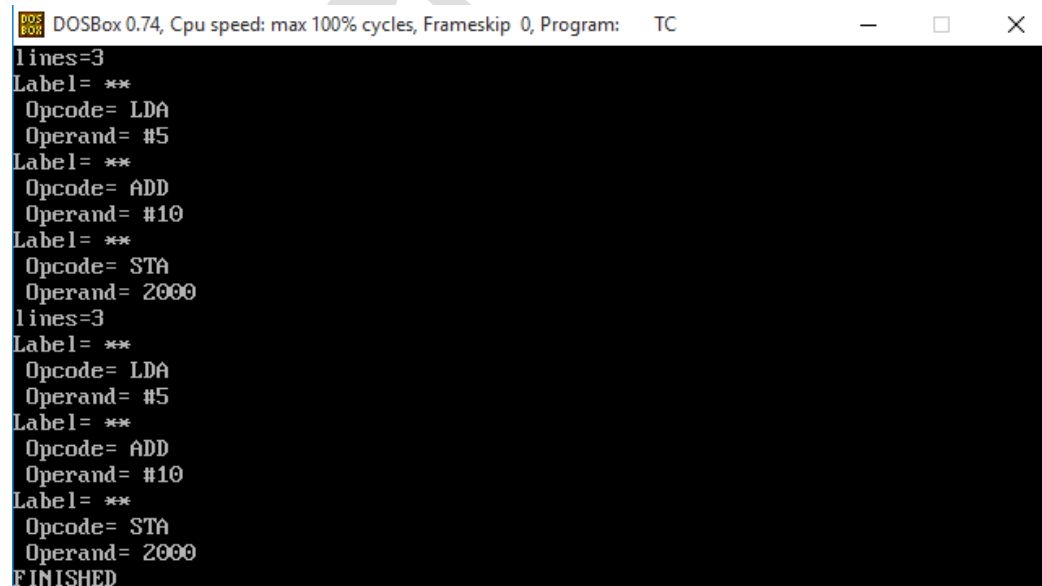
ex6in.txt

```

CALC START 1000
SUM MACRO **
** LDA #5
** ADD #10
** STA 2000
** MEND **
** LDA LENGTH
** COMP ZERO
** JEQ LOOP
** SUM **
LENGTH WORD S
ZERO WORD S
LOOP SUM **
** END **

```

Output

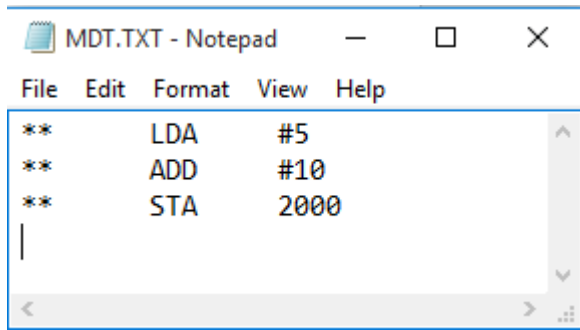


```

DOSBox 0.74, Cpu speed: max 100% cycles, Frameskip 0, Program: TC
lines=3
Label= **
  Opcode= LDA
  Operand= #5
Label= **
  Opcode= ADD
  Operand= #10
Label= **
  Opcode= STA
  Operand= 2000
lines=3
Label= **
  Opcode= LDA
  Operand= #5
Label= **
  Opcode= ADD
  Operand= #10
Label= **
  Opcode= STA
  Operand= 2000
FINISHED

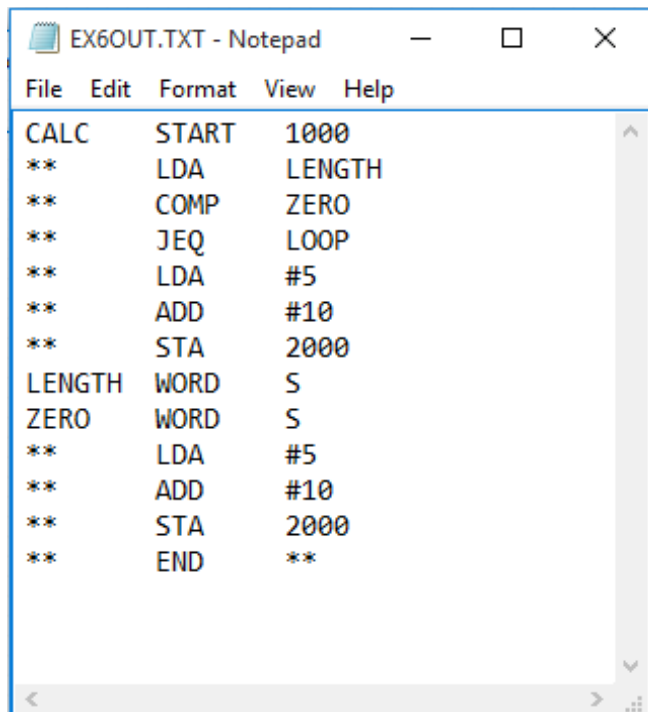
```

mdt.txt - Macro Definition Table



```
MDT.TXT - Notepad
File Edit Format View Help
** LDA #5
** ADD #10
** STA 2000
```

ex6out.txt



```
EX6OUT.TXT - Notepad
File Edit Format View Help
CALC START 1000
** LDA LENGTH
** COMP ZERO
** JEQ LOOP
** LDA #5
** ADD #10
** STA 2000
LENGTH WORD S
ZERO WORD S
** LDA #5
** ADD #10
** STA 2000
** END **
```


Experiment 7

/*Implementation of Pass One of Direct Linking*/

```
# include <stdio.h>
# include <conio.h>
# include <string.h>
# define MAX 20

struct estab
{
    char csname[10];
    char extsym[10];
    int address;
    int length;
}es[MAX];

void main()
{
    char input[10],name[10],symbol[10];
    int count=0,progaddr,csaddr,add,len;
    FILE *fp1,*fp2;
    clrscr();
    fp1=fopen("ex7in.txt","r");
    fp2=fopen("ex7out.txt","w");
    printf("Enter the location where the program has to be loaded : ");
    scanf("%d",&progaddr);
    csaddr=progaddr;
    fprintf(fp2,"CS_NAME\tEXT_SYM_NAME\tADDRESS\tLENGTH\n");
    fprintf(fp2,"-----\n");
    fscanf(fp1,"%s",input);
    while(strcmp(input,"END")!=0)
    {
        if(strcmp(input,"H")==0)
        {
            fscanf(fp1,"%s",name);
            strcpy(es[count].csname,name);
            strcpy(es[count].extsym,"**");
            fscanf(fp1,"%d",&add);
            es[count].address=add+csaddr;
            fscanf(fp1,"%d",&len);
            es[count].length=len;

            fprintf(fp2,"%s\t%s\t\t%d\t%d\n",es[count].csname,es[count].extsym,es[count].address,es[count].length);
            count++;
        }

        else if(strcmp(input,"D")==0)
        {
            fscanf(fp1,"%s",input);
            while(strcmp(input,"R")!=0)
            {
```

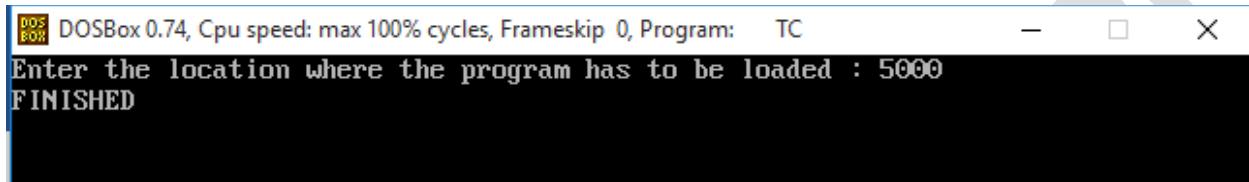


```

R LISTA ENDA LISTC ENDB
T 0020 141033 465555 678909 568787 345678
T 0054 000020 789087 776555 876666 456666
M 0054 06 +ENDA
M 0054 06 -LISTA
M 0054 06 +PROGC
E 0000
END

```

Output



ex7out.txt

EX7OUT.TXT - Notepad

File Edit Format View Help

CS_NAME	EXT_SYM_NAME	ADDRESS	LENGTH
PROGA	**	5000	1000
**	LISTA	5040	0
**	ENDA	5054	0
PROGB	**	6000	2000
**	LISTB	6040	0
**	ENDB	6054	0
PROGC	**	8000	3000
**	LISTC	8040	0
**	ENDC	8054	0

ORACLE®

D A T A B A S E

Experiment 8

Data Definition Language Commands

```
create table donor(name varchar(10) primary key, age number(3), blood_ml number(5), blood_group varchar(3));

desc donor;

create table donor_age as select name , age from donor;

alter table donor_age add (address varchar(10));

desc donor_age;

alter table donor modify (name character(10));

desc donor;

rename donor_age to donor_age_add;

desc donor_age;

desc donor_age_add;

truncate table donor_age_add;

desc donor_age_add;

drop table donor_age_add;

desc donor_age_add;
```

Output

```
create table donor(name varchar(10) primary key,
age number(3), blood_ml number (5),
blood_group varchar(3));
Table DONOR created.
desc donor;
Name          Null          Type
-----
NAME          NOT NULL     VARCHAR2(10)
AGE                               NUMBER(3)
BLOOD_ML       NUMBER(5)
BLOOD_GROUP    VARCHAR2(3)
create table donor_age (name,age)
as select name,age from donor;
Table DONOR_AGE created.
desc donor_age;
```

Name Null Type

```
-----  
NAME          VARCHAR2(10)  
AGE           NUMBER(3)  
alter table donor_age  
add (address varchar(10));
```

Table DONOR_AGE altered.

desc donor_age;

Name Null Type

```
-----  
NAME          VARCHAR2(10)  
AGE           NUMBER(3)  
ADDRESS       VARCHAR2(10)  
alter table donor  
modify (name character(10));
```

Table DONOR altered.

desc donor;

Name Null Type

```
-----  
NAME          NOT NULL CHAR(10)  
AGE           NUMBER(3)  
BLOOD_ML      NUMBER(5)  
BLOOD_GROUP   VARCHAR2(3)  
rename donor_age to donor_age_add;
```

Table renamed.

desc donor_age;

ERROR:

ERROR: object DONOR_AGE does not exist

desc donor_age_add;

Name Null Type

```
-----  
NAME          VARCHAR2(10)  
AGE           NUMBER(3)  
ADDRESS       VARCHAR2(10)
```

truncate table donor_age_add;

Table DONOR_AGE_ADD truncated.

desc donor_age_add;

Name Null Type

```
-----  
NAME          VARCHAR2(10)  
AGE           NUMBER(3)  
ADDRESS       VARCHAR2(10)
```

drop table donor_age_add;

Table DONOR_AGE_ADD dropped.

desc donor_age_add;

ERROR:

ERROR: object DONOR_AGE_ADD does not exist

Robert Karamagi

Experiment 9

Data Manipulation Language Commands

```
create table movies(name varchar(20) , genre varchar(20), time number(5) not null, price number(5) not null);
```

```
desc movies;
```

```
select * from movies;
```

```
insert into movies values('spiderman','action',1900,5000);
```

```
insert into movies values('gotham','action',2300,7000);
```

```
insert into movies values('happy','comedy',1200,5000);
```

```
insert into movies values('ghost','horror',0100,7000);
```

```
insert into movies values('life','love',1600,5000);
```

```
select * from movies;
```

```
select * from movies where (genre = 'action');
```

```
update movies set price=price*1.20 where time < 1200;
```

```
select * from movies;
```

```
delete from movies where genre = 'action';
```

```
select * from movies;
```

Output

```
create table movies (name varchar(20), genre varchar(20),
time number (5) not null, price number (5) not null);
Table MOVIES created.
desc movies;
Name Null Type
-----
NAME          VARCHAR2(20)
GENRE          VARCHAR2(20)
TIME NOT NULL  NUMBER(5)
PRICE NOT NULL NUMBER(5)
select * from movies;
no rows selected
insert into movies values ('spiderman','action',1900,5000);
1 row inserted.
insert into movies values ('gotham','action',2300,7000);
1 row inserted.
```



```
insert into movies values ('happy','comedy',1200,5000);
```

1 row inserted.

```
insert into movies values ('ghost','horror',100,7000);
```

1 row inserted.

```
insert into movies values ('life','love',1600,5000);
```

1 row inserted.

```
select * from movies;
```

NAME	GENRE	TIME	PRICE
spiderman	action	1900	5000
gotham	action	2300	7000
happy	comedy	1200	5000
ghost	horror	100	7000
life	love	1600	5000

```
select * from movies where (genre='action');
```

NAME	GENRE	TIME	PRICE
spiderman	action	1900	5000
gotham	action	2300	7000

```
update movies set price=price*1.20 where time < 1200;
```

1 row updated.

```
select * from movies;
```

NAME	GENRE	TIME	PRICE
spiderman	action	1900	5000
gotham	action	2300	7000
happy	comedy	1200	5000
ghost	horror	100	8400
life	love	1600	5000

```
delete from movies where genre='action';
```

2 rows deleted.

```
select * from movies;
```

NAME	GENRE	TIME	PRICE
happy	comedy	1200	5000
ghost	horror	100	8400
life	love	1600	5000

Experiment 10

Data Control Language Commands

```
select * from movies;
```

```
savepoint a1;
```

```
delete movies;
```

```
select * from movies;
```

```
rollback to a1;
```

```
select * from movies;
```

```
commit;
```

```
create user pat identified by pat;
```

```
grant create session to pat;
```

```
connect pat;
```

```
create table name (gender char(8));
```

```
desc name;
```

```
revoke create session from pat;
```

```
disconnect pat;
```

```
drop user pat;
```

Output:

```
select * from movies;
```

NAME	GENRE	TIME	PRICE
happy	comedy	1200	5000
ghost	horror	100	8400
life	love	1600	5000

```
savepoint a1;
```

```
savepoint a1
```

```
delete movies;
```

```
3 rows deleted.
```

```
select * from movies;
```

```
no rows selected
```

```
rollback to a1;
```

Rollback complete.

```
select * from movies;
```

NAME	GENRE	TIME	PRICE
happy	comedy	1200	5000
ghost	horror	100	8400
life	love	1600	5000

```
commit;
```

Commit complete.

```
create user pat identified by pat;
```

User PAT created.

```
grant create session to pat;
```

Grant succeeded.

```
connect pat;
```

Enter Name:

Enter Password:

```
create table name( gender char(8));
```

Table NAME created.

```
desc name;
```

Name	Null	Type
------	------	------

GENDER		CHAR(8)
--------	--	---------

```
revoke create session from pat;
```

Revoke succeeded.

```
disconnect pat;
```

Disconnected from Oracle Database 10g Express Edition Release 10.2.0.1.0 - Production

```
drop user pat;
```

User PAT dropped.

Experiment 11

Procedures and Functions in Database Management Systems

Procedure

```
create procedure cse is
begin
dbms_output.put_line('Semester III');
end;
/
```

```
set serveroutput on;
exec cse;
```

```
desc cse;
```

```
begin cse;
end;
/
```

```
declare
a number;
b number;
c number;
procedure min(x in number, y in number, z out number) is
begin
if x < y then
z:=x;
else
z:=y;
end if;
end;
begin
a:=99;
b:=85;
min(a,b,c);
dbms_output.put_line('Minimum of (99,85):' || c);
end;
/
```

```
select * from movies;
```

Function

```
create or replace function total_movies
return number is
declare total number(2):=0;
begin select count(*) into total from movies;
return total;
end;
/
```

```

declare
a number(2);
begin
a:=total_movies();
dbms_output.put_line('Total number of movies is: '|| a);
end;
/

```

set serveroutput on

Output

```

create procedure cse is
begin
dbms_output.put_line('Semester III');
end;
/
Procedure CSE compiled
set serveroutput on;
exec cse;
PL/SQL procedure successfully completed.

```

```

Semester III
desc cse;

Argument Name Type In/Out Default
-----
begin cse;
end;
/
PL/SQL procedure successfully completed.

```

Semester III

```

declare
a number;
b number;
c number;
procedure min(x in number, y in number, z out number) is
begin
if x < y then
z:=x;
else
z:=y;
end if;
end;
begin
a:=99;
b:=85;
min(a,b,c);
dbms_output.put_line('Minimum of (99,85):'|| c);
end;
/
PL/SQL procedure successfully completed.

```

Minimum of (99,85):85

```

select * from movies;

```

NAME	GENRE	TIME	PRICE
happy	comedy	1200	5000
ghost	horror	100	8400
life	love	1600	5000

```

create or replace function total_movies
return number is
declare total number(2):=0;
begin select count(*) into total from movies;
return total;
end;
/
Function TOTAL_MOVIES compiled
declare
a number(2);
begin
a:=total_movies();
dbms_output.put_line('Total number of movies is: '||a);
end;
/
set serveroutput on
PL/SQL procedure successfully completed.

```

Total number of movies is: 3

Experiment 12

Triggers in Database Management Systems

```
create table customers(id number(2) , name varchar(10), age number(3));
```

```
desc customers;
```

```
insert into customers values('1','Laurent',28);
```

```
insert into customers values('2','Hector',26);
```

```
insert into customers values('1','Nacho',31);
```

```
select * from customers;
```

```
create or replace trigger alpha
after insert or update on customers
for each row
when (new.id > 0)
declare beta number(2);
begin
beta:=new.age - :old.age;
dbms_output.put_line("The new age is: "|| :new.age);
dbms_output.put_line("The old age is: "|| :old.age);
dbms_output.put_line("The growth in years is: "|| beta);
end;
/
```

```
set serveroutput on;
```

```
insert into customers values('4','Per',33);
```

```
select * from customers;
```

```
update customers set age=32 where name='Per';
```

```
select * from customers;
```

```
update customers set age=29 where id=2;
```

```
select * from customers;
```

```
drop trigger alpha;
```

Output

```
create table customers ( id number(2), name varchar(10), age number(3));
```

```
Table CUSTOMERS created.
```

```
desc customers;
```

Name	Null	Type
ID		NUMBER(2)
NAME		VARCHAR2(10)
AGE		NUMBER(3)

```
insert into customers values( '1', 'Laurent', 28);
insert into customers values( '2', 'Hector', 26);
insert into customers values( '3', 'Nacho', 31);
1 row inserted.
```

1 row inserted.

1 row inserted.

```
select * from customers;
```

ID	NAME	AGE
1	Laurent	28
2	Hector	26
3	Nacho	31

```
create or replace trigger alpha
before insert or update on customers
for each row
when (new.id > 0)
declare
beta number(2);
begin
beta:= :new.age - :old.age;
dbms_output.put_line('The new age is: '||:new.age);
dbms_output.put_line('The old age is: '||:old.age);
dbms_output.put_line('The growth in years is: '||beta);
end;
/
```

```
Trigger ALPHA compiled
set serveroutput on;
insert into customers values (4,'Per',33);
1 row inserted.
```

The new age is: 33

The old age is:

The growth in years is:

```
select * from customers;
```


ID	NAME	AGE
1	Laurent	28
2	Hector	26
3	Nacho	31
4	Per	33

```
update customers set age=32 where name='Per';
1 row updated.
```

The new age is: 32

The old age is: 33

The growth in years is: -1

```
select * from customers;
```

ID	NAME	AGE
1	Laurent	28
2	Hector	26
3	Nacho	31
4	Per	32

```
update customers set age=29 where id=2;
1 row updated.
```

The new age is: 29

The old age is: 26

The growth in years is: 3

```
select * from customers;
```

ID	NAME	AGE
1	Laurent	28
2	Hector	29
3	Nacho	31
4	Per	32

```
drop trigger alpha;
```

Trigger ALPHA dropped.

Experiment 13

Cursors in Database Management Systems

```
create table customers(id number(2) , name varchar(10), age number(3));
```

```
desc customers
```

```
insert into customers values('1','Robert',24);
```

```
insert into customers values('2','Innocent',70);
```

```
insert into customers values('3','Karamagi',101);
```

```
select * from customers;
```

Implicit Cursor

```
set serveroutput on;
declare
sum_rows number(2);
begin
update customers
set age=age+5;
if sql%notfound then
sum_rows:=sql%rowcount;
dbms_output.put_line('No customers have grown older');
elsif sql%found then
dbms_output.put_line(sum_rows||' customers have grown older');
end if;
end;
/
```

```
select * from customers;
```

Explicit Cursor

```
declare
alpha customers.id%type;
beta customers.name%type;
gamma customers.age%type;
cursor rho is select id, name, age from customers;
begin
open rho;
loop
fetch rho into alpha, beta, gamma;
exit when rho%notfound;
dbms_output.put_line(alpha||' '||beta||' '||gamma);
end loop;
close rho;
end;
/
```

```
Run SQL Command Line
SQL*Plus: Release 10.2.0.1.0 - Production on Wed Mar 29 00:17:45 2017
Copyright (c) 1982, 2005, Oracle. All rights reserved.
SQL> connect system
Enter password:
Connected.
SQL>
```

```
SQL> create table customers(id number(2), name varchar(10), age number(3));
```

Table created.

```
SQL> desc customers
```

Name	Null?	Type
-----	-----	-----
ID		NUMBER(2)
NAME		VARCHAR2(10)
AGE		NUMBER(3)

```
SQL> insert into customers values(1, 'Robert', 24);
```

1 row created.

```
SQL> insert into customers values(2, 'Innocent', 70);
```

1 row created.

```
SQL> insert into customers values(3, 'Karamagi', 101);
```

1 row created.

Implicit Cursor

```
SQL> select * from customers;
```

ID	NAME	AGE
-----	-----	-----
1	Robert	24
2	Innocent	70
3	Karamagi	101

```
SQL> set serveroutput on;
```

```
SQL> declare
```

```
2 sum_rows number(2);
```

```
3 begin
```

```
4 update customers
```

```
5 set age=age+5;
```

```
6 if sql%notfound then
```

```
7 dbms_output.put_line('No customers have grown older');
```

```
8 elsif sql%found then
```

```
9 sum_rows:=sql%rowcount;
```

```
10 dbms_output.put_line(sum_rows||' customers have grown older');
```

```
11 end if;
```

```
12 end;
```

```
13 /
```

3 customers have grown older

PL/SQL procedure successfully completed.

```
SQL> select * from customers;
```

	ID	NAME	AGE
1	Robert		29
2	Innocent		75
3	Karamagi		106

Explicit Cursors

```
SQL> declare
  2  alpha customers.id%type;
  3  beta customers.name%type;
  4  gamma customers.age%type;
  5  cursor rho is select id, name, age from customers;
  6  begin
  7  open rho;
  8  loop
  9  fetch rho into alpha, beta, gamma;
 10  exit when rho%notfound;
 11  dbms_output.put_line(alpha||' '||beta||' '||gamma);
 12  end loop;
 13  close rho;
 14  end;
 15  /
1 Robert 29
2 Innocent 75
3 Karamagi 106
```

PL/SQL procedure successfully completed.

Experiment 14

Implementation of Payroll Processing System

```
create table employees(emp_name varchar(10), emp_id number(10), emp_age number(10), emp_country  
varchar(10), emp_salary number(10));
```

```
desc employees;
```

```
insert into employees values('Alexis',17,27,'Chile',150000);
```

```
insert into employees values('Olivier',12,30,'France',200000);
```

```
insert into employees values('Mesut',11,26,'Germany',180000);
```

```
insert into employees values('Aaron',16,25,'Wales',190000);
```

```
insert into employees values('Santiago',19,28,'Spain',170000);
```

```
select * from employees;
```

```
declare
```

```
c_code number(10);
```

```
c_sal number(10);
```

```
c_raise number(10);
```

```
c_name varchar(10);
```

```
begin
```

```
c_code:=&id;
```

```
c_raise:=&raise;
```

```
update employees set emp_salary=emp_salary+c_raise where emp_id=c_code;
```

```
if sql%notfound then
```

```
dbms_output.put_line('Entered employee is not in the database.');
```

```
else
```

```
select emp_name,emp_salary into c_name,c_sal from employees where emp_id=c_code;
```

```
dbms_output.put_line('The employee name is: '||c_name);
```

```
dbms_output.put_line('The updated salary is: '||c_sal);
```

```
end if;
```

```
end;
```

```
/
```

```
select * from employees;
```

```
select avg (emp_salary)"Average Salary" from employees;
```

```
select min (emp_age)"Youngest employee" from employees;
```

```
select sum (emp_salary)"Total Salary" from employees;
```

```
select count (emp_name)"Number of employees" from employees;
```

```
select max (emp_salary)"Highest Salary" from employees;
```

```
create view wage as select emp_name,emp_salary from employees;
```

```
select * from wage;
```

```
create view country as select emp_name,emp_country from employees;
```

```
select * from country;
```

Output

```
create table employees (emp_name varchar(10), emp_id number(10),  
emp_age number(10), emp_country varchar(10), emp_salary number(10));
```

Table EMPLOYEES created.

```
desc employees;
```

Name	Null	Type
EMP_NAME		VARCHAR2(10)
EMP_ID		NUMBER(10)
EMP_AGE		NUMBER(10)
EMP_COUNTRY		VARCHAR2(10)
EMP_SALARY		NUMBER(10)

```
insert into employees values('Alexis',17,27,'Chile',150000);
```

1 row inserted.

```
insert into employees values('olivier',12,30,'France',200000);
```

1 row inserted.

```
insert into employees values('Mesut',11,26,'Germany',180000);
```

1 row inserted.

```
insert into employees values('Aaron',16,25,'Wales',190000);
```

1 row inserted.

```
insert into employees values('Santiago',19,28,'Spain',170000);
```

1 row inserted.

```
select * from employees;
```

EMP_NAME	EMP_ID	EMP_AGE	EMP_COUNTR	EMP_SALARY
Alexis	17	27	Chile	150000
olivier	12	30	France	200000
Mesut	11	26	Germany	180000
Aaron	16	25	Wales	190000
Santiago	19	28	Spain	170000

```

declare
c_code number(10);
c_sal number(10);
c_raise number(10);
c_name varchar(10);
begin
c_code:=&id;
c_raise:=&raise;
update employees set emp_salary=emp_salary+c_raise where emp_id=c_code;
if sql%notfound then
dbms_output.put_line('Entered employee is not in the database.');
```

else

17

Enter value for raise:

50000

PL/SQL procedure successfully completed.

The employee name is: Alexis

The updated salary is: 200000

```

select * from employees;
```

EMP_NAME	EMP_ID	EMP_AGE	EMP_COUNTR	EMP_SALARY
Alexis	17	27	Chile	200000
olivier	12	30	France	200000
Mesut	11	26	Germany	180000
Aaron	16	25	Wales	190000
Santiago	19	28	Spain	170000

Enter value for id:

9

Enter value for raise:

100000

PL/SQL procedure successfully completed.

Entered employee is not in the database.

```
select avg (emp_salary)"Average salary" from employees;
```

Average salary

188000

```
select min (emp_age)"Youngest employee" from employees;
```

Youngest employee

25

```
select sum (emp_salary)"Total salary" from employees;
```

Total salary

940000

```
select count(emp_name)"Number of employees" from employees;
```

Number of employees

5

```
select max (emp_salary)"Highest salary" from employees;
```

Highest salary

200000

```
create view wage as select emp_name,emp_salary from employees;
```

View WAGE created.

```
select * from wage;
```

EMP_NAME	EMP_SALARY
----------	------------

Alexis	200000
--------	--------

olivier	200000
---------	--------

Mesut	180000
-------	--------

Aaron	190000
-------	--------

Santiago	170000
----------	--------

```
create view country as select emp_name,emp_country from employees;
```


View COUNTRY created.

```
select * from country;
```

EMP_NAME	EMP_COUNTR
----------	------------

-----	-----
-------	-------

Alexis	Chile
olivier	France
Mesut	Germany
Aaron	Wales
Santiago	Spain

Experiment 15

Implementation of Banking System

```
create table bank(name varchar(20), acc_no number(20), balance number(20), interest number(20), bank_date
varchar(20));

desc bank;

set serveroutput on;

declare
p number;
r number;
t number;
si number;
b bank%rowtype;
cursor c is select name from bank;
begin
p:=&Deposit;
r:=&Rate;
t:=&Time;
si:=(p*r*t)/100;
insert into bank values('&Depositor_Name',&Account_Number,p,si,sysdate);
open c;
loop
fetch c into b.name;
exit when c%notfound;
dbms_output.put_line('Respected '||b.name||' has deposited an amount of '||p||' on '||sysdate||' getting an interest of
'||si);
end loop;
close c;
end;
/

select * from bank;

insert into bank values('Alexis',1727,150000,92325,sysdate);

insert into bank values('Mesut',1126,180000,78127,sysdate);

insert into bank values('Aaron',1625,190000,88195,sysdate);

select * from bank;

select sum (balance)"Total Balance" from bank;

select avg (interest)"Average interest" from bank;

create view bank_details as select name, balance, interest from bank;

select * from bank_details;
```

Output

```
create table bank( name varchar(20), acc_no number(20), balance number(20),  
interest number(20), bank_date varchar(20));
```

Table BANK created.

```
desc bank;
```

Name	Null	Type
NAME		VARCHAR2(20)
ACC_NO		NUMBER(20)
BALANCE		NUMBER(20)
INTEREST		NUMBER(20)
BANK_DATE		VARCHAR2(20)

```
set serveroutput on;
```

```
declare
```

```
p number ;
```

```
r number ;
```

```
t number ;
```

```
si number;
```

```
b bank%rowtype;
```

```
cursor c is select name from bank;
```

```
begin
```

```
p := &Deposit;
```

```
r := &Rate;
```

```
t := &Time;
```

```
si := (p * r * t)/100;
```

```
insert into bank values('&Depositor_Name',&Account_Number,p,si,sysdate);
```

```
open c;
```

```
loop
```

```
fetch c into b.name;
```

```
exit when c%notfound;
```

```
dbms_output.put_line('Respected '||b.name||' has deposited an amount of '  
||p||' on '||sysdate||' getting an interest of '||si);
```

```
end loop;
```

```
close c;
```

```
end;
```

```
/
```

Enter value for Deposit:

Enter value for Rate:

Enter value for Time:

Enter value for Depositor_Name:

Rachel Audrey

Enter value for Account_Number:

983743

PL/SQL procedure successfully completed.

Respected Rachel Audrey has deposited an amount of 350000 on 24-JAN-16 getting an interest of 139125

```
select * from bank;
```

NAME	ACC_NO	BALANCE	INTEREST	BANK_DATE
Rachel Audrey	983743	350000	139125	24-JAN-16

```
insert into bank values ('Alexis',1727,150000,92395,sysdate);
```

```
insert into bank values ('Mesut',1126,180000,78127,sysdate);
```

```
insert into bank values ('Aaron',1625,190000,88195,sysdate);
```

1 row inserted.

1 row inserted.

1 row inserted.

```
select * from bank;
```

NAME	ACC_NO	BALANCE	INTEREST	BANK_DATE
Rachel Audrey	983743	350000	139125	24-JAN-16
Alexis	1727	150000	92395	02-FEB-16
Mesut	1126	180000	78127	02-FEB-16
Aaron	1625	190000	88195	02-FEB-16

```
select sum (balance)"Total balance" from bank;
```

Total balance

870000

```
select avg (interest)"Average interest" from bank;
```

Average interest

99460.5

```
create view bank_details as select name, balance, interest from bank;
```

View BANK_DETAILS created.

```
select * from bank_details;
```

NAME	BALANCE	INTEREST
-----	-----	-----
Rachel Audrey	350000	139125
Alexis	150000	92395
Mesut	180000	78127
Aaron	190000	88195

Robert Karamagi

Experiment 16

Implementation of Library Management System

```
create table library(std_name varchar(20), std_id number(20), book_name varchar(20), book_id number(20));

desc library;

set serveroutput on;

declare
lib library%rowtype;
cursor borrow is select std_name, std_id, book_name, book_id from library;
begin
insert into library values('&student_name', &student_number, '&book_name', &book_number);
open borrow;
loop
fetch borrow into lib.std_name, lib.std_id, lib.book_name, lib.book_id;
exit when borrow%notfound;
dbms_output.put_line('Student Name: '||lib.std_name||' Student Number: '||lib.std_id||' Book Name: '||lib.book_name||'
Book Number: '||lib.book_id);
end loop;
close borrow;
end;
/

select * from library;

create table students(std_name varchar(20), std_id number(20),dept varchar(20), sem number(20));

create table books(std_name varchar(20), book_name varchar(20),author varchar(20), book_id number(20));

desc students;

desc books;

insert into students values('Harry Samuel',1455010,'CSE',3);
insert into students values('Jessica Carter',1253091,'EEE',7);
insert into students values('Anthony Ben',1356121,'ISNE',5);
insert into students values('Elias Gregory',1541048,'ECE',1);
insert into students values('Lydia Tim',1255007,'CSE',7);

insert into books values('Harry Samuel','Data Structures','Puntambekar',3124);
insert into books values('Jessica Carter','Digital Electronics','Godse',9312);
insert into books values('John Tim','Oracle','Beckland',8396);

select * from students;

select * from books;
```

```
select students.std_name, students.std_id, books.book_name, books.book_id from students inner join books on
students.std_name=books.std_name;
```

```
select students.std_name, students.std_id, books.book_name, books.book_id from students right outer join books on
students.std_name=books.std_name;
```

```
select students.std_name, students.std_id, books.book_name, books.book_id from students left outer join books on
students.std_name=books.std_name;
```

```
select students.std_name, students.std_id, books.book_name, books.book_id from students full outer join books on
students.std_name=books.std_name;
```

Output

```
create table library(std_name varchar(20) ,std_id number(20),
book_name varchar(20),book_id number(20));
```

Table LIBRARY created.

```
desc library;
```

Name	Null	Type
STD_NAME		VARCHAR2(20)
STD_ID		NUMBER(20)
BOOK_NAME		VARCHAR2(20)
BOOK_ID		NUMBER(20)

```
set serveroutput on;
declare
lib library%rowtype;
cursor borrow is select std_name,std_id,book_name,book_id from library;
begin
insert into library values('&student_name',&student_number,'&book_name',
&book_number);
open borrow;
loop
fetch borrow into lib.std_name,lib.std_id,lib.book_name,lib.book_id;
exit when borrow%notfound;
dbms_output.put_line('Student name: '|| lib.std_name||'Student number: '||
lib.std_id||'Book name: '|| lib.book_name||'Book number: '|| lib.book_id);
end loop;
close borrow;
end;
/
```

Enter value for student_name:

Justin Connor

Enter value for student_number:

35463

Enter value for book_name:

Oracle Developer

Enter value for book_number:

74673

PL/SQL procedure successfully completed.

Student name: Justin Connor Student number: 35463 Book name: Oracle Developer Book number: 74673

```
select * from library;
```

STD_NAME	STD_ID	BOOK_NAME	BOOK_ID
Justin Connor	35463	Oracle Developer	74673

```
create table students (std_name varchar(20), std_id number(20), dept varchar(20), sem number (20));  
Table STUDENTS created.
```

```
create table books (std_name varchar(20), book_name varchar(20), author varchar(20), book_id number (20));  
Table BOOKS created.
```

```
desc students;
```

Name	Null	Type
STD_NAME		VARCHAR2(20)
STD_ID		NUMBER(20)
DEPT		VARCHAR2(20)
SEM		NUMBER(20)

```
desc books;
```

Name	Null	Type
STD_NAME		VARCHAR2(20)
BOOK_NAME		VARCHAR2(20)
AUTHOR		VARCHAR2(20)
BOOK_ID		NUMBER(20)

```
insert into students values('Harry Samuel',1455010 ,'CSE',3);  
insert into students values('Jessica Carter',1253091 ,'EEE',7);  
insert into students values('Anthony Ben',1356121 ,'ISNE',5);  
insert into students values('Elias Gregory',1541048 ,'ECE',1);  
insert into students values('Lydia Tim',1255007 ,'CSE',7);  
insert into books values('Harry Samuel','Data Structures','Puntakembar', 3124);  
insert into books values('Jessica Carter','Digital Electronics','Godse', 9312);  
insert into books values('John Tim','Oracle','Beckland',8396);
```

1 row inserted.

1 row inserted.
 1 row inserted.
 1 row inserted.
 1 row inserted.
 1 row inserted.
 1 row inserted.
 1 row inserted.

`select * from students;`

STD_NAME	STD_ID	DEPT	SEM
Harry Samuel	1455010	CSE	3
Jessica Carter	1253091	EEE	7
Anthony Ben	1356121	ISNE	5
Elias Gregory	1541048	ECE	1
Lydia Tim	1255007	CSE	7

`select * from books;`

STD_NAME	BOOK_NAME	AUTHOR	BOOK_ID
Harry Samuel	Data Structures	Puntakembar	3124
Jessica Carter	Digital Electronics	Godse	9312
John Tim	Oracle	Beckland	8396

`select students.std_name, students.std_id, books.book_name, books.book_id
 from students inner join books on
 students.std_name=books.std_name;`

STD_NAME	STD_ID	BOOK_NAME	BOOK_ID
Harry Samuel	1455010	Data Structures	3124
Jessica Carter	1253091	Digital Electronics	9312

`select students.std_name, students.std_id, books.book_name, books.book_id
 from students right outer join books on
 students.std_name=books.std_name;`

STD_NAME	STD_ID	BOOK_NAME	BOOK_ID
Harry Samuel	1455010	Data Structures	3124
Jessica Carter	1253091	Digital Electronics	9312
		Oracle	8396

`select students.std_name, students.std_id, books.book_name, books.book_id
 from students left outer join books on
 students.std_name=books.std_name;`

STD_NAME	STD_ID	BOOK_NAME	BOOK_ID
Harry Samuel	1455010	Data Structures	3124
Jessica Carter	1253091	Digital Electronics	9312
Lydia Tim	1255007		
Anthony Ben	1356121		
Elias Gregory	1541048		

```
select students.std_name, students.std_id,books.book_name,books.book_id
from students full outer join books on
students.std_name=books.std_name;
```

STD_NAME	STD_ID	BOOK_NAME	BOOK_ID
Harry Samuel	1455010	Data Structures	3124
Jessica Carter	1253091	Digital Electronics	9312
Lydia Tim	1255007		
Anthony Ben	1356121		
Elias Gregory	1541048		
		Oracle	8396

6 rows selected